•	ine - Building or Use 101 Tel: (207) 874-8703			2013-01157	10/31/2	.013 415 B003001	
Location of Construction: Owner Name:		5, 1 u.n. (201) 01 1 0		er Address:		Phone:	
1025 OCEAN AVE NICHOLAS				Pleasant St Yarm	nouth, ME 0409		
Business Name:	Contractor Name	Contractor Name:		Contractor Address:		Phone	
	Owner	Owner		Ξ			
Lessee/Buyer's Name Phone:		Permit 7		it Type:		Zone:	
Nicholas Napi	(207) 615-401	(207) 615-4019		Change of Use - Commercial		IM	
Past Use:	Proposed Use:	Proposed Use:		iit Fee:	Cost of Work:	CEO District:	
Foundry; Warehouse	Wholesale &	Wholesale & lobster processing		\$295.00 \$20,000.00 CTION:		0.00 5	
				se Group: F-1 holesale & Johste	Type: 3B		
				wholesale & lobstering processing ENTIRE			
Proposed Project Description:							
Change of use to wholesa insulate	lle & lobster processing - bu	uild internal wall &		IUBEC/IBC 2009 ESTRIAN ACTIVIT	TES DISTRICT (P	.A.D.)	
					l w/Conditions Denied		
			S	ignature:		Date:	
Permit Taken By:			Zoning Approval				
	Special Zone or Reviews		Zonin	g Appeal	Historic Preservation		
 This permit application does not preclude the Applicant(s) from meeting applicable State and Federal Rules. 		Shoreland		☐ Variance		Not in District or Landmar	
2. Building permits do septic or electrical w			Miscellar	neous	Does Not Require Review		
3. Building permits are within six (6) months			Condition	nal Use	Requires Review		
False information mapermit and stop all w			Interpreta	ation	Approved		
			Approve	d	Approved w/Conditions		
	Maj Minor MM		Denied		Denied		
	Date:		Date:		Date:		
I have been authorized by jurisdiction. In addition, i	the owner to make this app f a permit for work describe	lication as his authored in the application	at the fized a is issu	proposed work is agent and I agree aed, I certify that	to conform to al the code officia	the owner of record and that ll applicable laws of this l's authorized representative n of the code(s) applicable to	
SIGNATURE OF APPLICANT	ADDRESS			DATE	PHONE		
RESPONSIBLE PERSON IN CHARGE OF WORK, TITLE					DATE	PHONE	