

ELECTRICAL PERMIT

City of Portland, Me.



To the Chief Electrical Inspector, Portland Maine:
 The undersigned hereby applies for a permit to make electrical installations
 in accordance with the laws of Maine, the City of Portland Electrical Ordinance,
 National Electrical Code and the following specifications:

Date 9/16/03
 Permit # 2003-4861
 CBL# 330 H005003

LOCATION: 220 RIVERSIDE IND. PARKWAY METER MAKE & # _____
 CMP ACCOUNT # 441 009 531 1012 OWNER AMERICAN TOWER CORP
 TENANT TOWER PROPERTIES PHONE # 233-4602

							TOTAL	EACH	FEE	
OUTLETS		Receptacles		Switches		Smoke Detector			.20	
FIXTURES		Incandescent		Fluorescent		Strips			.20	
SERVICES	/	Overhead	F	Underground		TTL AMPS <800		15.00	15.00	
		Overhead		Underground		TTL AMPS >800		25.00		
Temporary Service		Overhead		Underground		TTL AMPS		25.00		
									25.00	
METERS	/	(number of)	F					1.00	1.00	
MOTORS		(number of)						2.00		
RESID/COM		Electric units						1.00		
HEATING		oil/gas units		Interior		Exterior		5.00		
APPLIANCES		Ranges		Cook Tops		Wall Ovens		2.00		
		Insta-Hot		Water heaters		Fans		2.00		
		Dryers		Disposals		Dishwasher		2.00		
		Compactors		Spa		Washing Machine		2.00		
		Others (denote)						2.00		
	MISC. (number of)		Air Cond/win						3.00	
			Air Cond/cent				Pools		10.00	
		HVAC		EMS			Thermostat		5.00	
	Signs							10.00		
	Alarms/res							5.00		
	Alarms/com							15.00		
	Heavy Duty(CRKT)							2.00		
	Circus/Carnv							25.00		
	Alterations							5.00		
	Fire Repairs							15.00		
	E Lights							1.00		
	E Generators							20.00		
PANELS	/	Service	F	Remote		Main		4.00	4.00	
		TRANSFORMER		0-25 Kva			5.00			
				25-200 Kva			8.00			
				Over 200 Kva			10.00			
							TOTAL AMOUNT DUE			
							MINIMUM FEE/COMMERCIAL	45.00		
							MINIMUM FEE	35.00	45.00	

CONTRACTORS NAME FLANDERS ELEC INC.
 ADDRESS 50 BEAL ST. NORWAY, ME.
 TELEPHONE 743-6526

DEPT. OF BUILDING INSPECTION
 CITY OF PORTLAND, ME
 MASTER LIC # 200018721
 LIMITED LIC # _____
 SEP 16 2003
R E C E I V E

SIGNATURE OF CONTRACTOR [Signature]

CK 2381