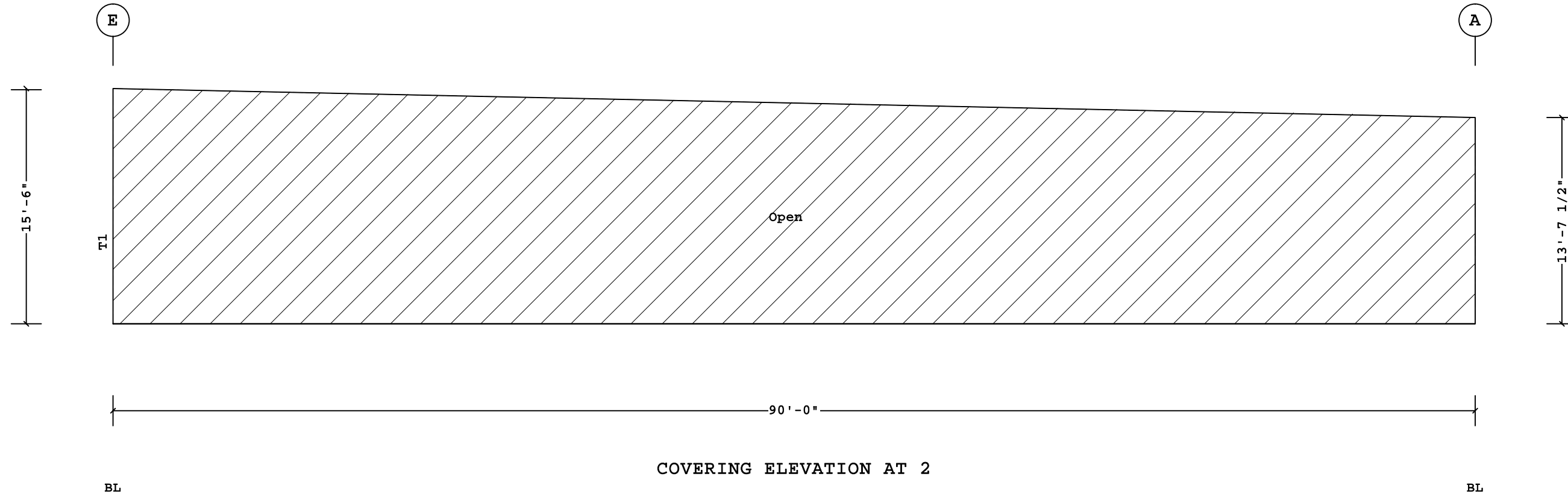


Trim Schedule
 Id Parts
 T1 (2)SHOCT12,(2.5)0620163

Color
 Cool Shell Gray

Details
 NV118,NV119,NV133,NV134



COVERING ELEVATION AT 2

Planograph Schedule
 Id Details
 T1 P-081180,P-081185

Shape Name = Shipping Addition, Wall = 3

PERMIT SET- For Building Dept. Approval

1. PRE-DRILLING 1/8 DIAMETER HOLES FOR STRUCTURAL FASTENERS MAY BE REQUIRED FOR HEAVY GAGE NESTED ZEE'S AND/OR FASTENERS TO STRUCTURAL BEAMS
 2. STEEL PANELS ARE AN INTEGRAL PART OF THE STRUCTURAL SYSTEM. REMOVAL OR ALTERATION WITHOUT PRIOR AUTHORIZATION IS PROHIBITED.
 3. DUE TO MANUFACTURING LIMITATIONS SHORT PANELS MAY REQUIRE FIELD CUTTING, SEE THE COVERING SCHEDULE FOR CUT LENGTHS.
 4. SEE JOB DETAILS FOR COVERING AND TRIM FASTENER SPECIFICATION.

THE BUTLER MFG. ENGINEER'S SEAL APPLIES ONLY TO THE WORK PRODUCT OF BUTLER MFG. AND DESIGN AND PERFORMANCE REQUIREMENTS SPECIFIED BY BUTLER. THE BUTLER MFG. ENGINEER'S SEAL DOES NOT APPLY TO THE PERFORMANCE OR DESIGN OF ANY OTHER PRODUCT OR COMPONENT FURNISHED BY BUTLER EXCEPT TO ANY DESIGN OR PERFORMANCE REQUIREMENTS SPECIFIED BY BUTLER.

THIS DRAWING, INCLUDING THE INFORMATION HEREON, REMAINS THE PROPERTY OF BUTLER MFG. IT IS PROVIDED SOLELY FOR ERECTING THE BUILDING DESCRIBED IN THE APPLICABLE PURCHASE ORDER AND SHALL NOT BE MODIFIED, REPRODUCED OR USED FOR ANY OTHER PURPOSE WITHOUT PRIOR WRITTEN APPROVAL OF BUTLER MFG.

THE GENERAL CONTRACTOR AND/OR ERECTOR IS SOLELY RESPONSIBLE FOR ACCURATE GOOD QUALITY WORKMANSHIP IN ERECTING THIS BUILDING IN ACCORDANCE WITH THIS DRAWING, DETAILS REFERENCED IN THIS DRAWING, ALL APPLICABLE BUTLER MFG. ERECTION GUIDES, AND INDUSTRY STANDARDS PERTAINING TO PROPER ERECTION, INCLUDING THE CORRECT USE OF TEMPORARY BRACING.

BUTLER MANUFACTURING 1540 GENESSEE ST. KANSAS CITY, MO 64102			
REV.	DATE	BY	DESCRIPTION
DRAWING SCALE: NTS			

COVERING ELEVATION AT 2	
BUILDER: Sheridan	JOB #: 16-008746-01
CUSTOMER: Safelite	DATE: 4/29/2016
LOCATION: Portland, Maine	DRAWN/CHECK: LC
PROJECT: Safelite Auto	PAGE: 23
BUILDER'S PO#: 161003	VPC VERSION: 2015.2d

