



- LEGEND NOTES:**  
(APPLY THIS SHEET ONLY)
- ① CONNECT NEW SANITARY/WASTE, VENT AND COLD WATER LINES TO EXISTING SANITARY SEWER, VENT AND DOMESTIC WATER PIPING IN THIS AREA OF EQUAL OR GREATER SIZE. PROVIDE SHUTOFF VALVE WITH CW CONNECTION. VERIFY EXACT TIE IN LOCATION PRIOR TO CONSTRUCTION.
  - ② ROUTE 1/2" CW AND CONNECT WITH SHUT OFF VALVE TO ICE MAKER AND PROVIDE IN RECESSED BOX BELOW COUNTER. COORDINATE EXACT CONNECTION LOCATION WITH EQUIPMENT AND ARCHITECT AND ROUTE DRAIN TO HUB DRAIN IN THIS AREA. PROVIDE BACK FLOW PREVENTOR AS REQUIRED BY LOCAL AUTHORITY. BFP SHALL MEET ASSE 1022 IN ACCORDANCE WITH IPC 608.16.10.
  - ③ PROVIDE HUB DRAIN BELOW COUNTER IN READILY ACCESSIBLE LOCATION. COORDINATE WITH MILLWORK CONTRACTOR TO ENSURE PROPER ACCESS TO DRAIN.
  - ④ ROUTE 1/2" CW AND CONNECT WITH SHUT OFF VALVE TO REFRIGERATOR. PROVIDE RECESSED BOX. COORDINATE EXACT CONNECTION LOCATION WITH EQUIPMENT AND ARCHITECT. PROVIDE BACK FLOW PREVENTOR AS REQUIRED BY LOCAL AUTHORITY.
  - ⑤ ROUTE 1/2" CW AND CONNECT WITH SHUT OFF VALVE TO COFFEE MAKER AND PROVIDE IN RECESSED BOX BELOW COUNTER AND COORDINATE EXACT PIPING ROUTING WITH ARCHITECT. PROVIDE BACK FLOW PREVENTOR AS REQUIRED BY LOCAL AUTHORITY. BFP SHALL MEET ASSE 1022 IN ACCORDANCE WITH IPC 608.16.10.
  - ⑥ DEMOLISH EXISTING DRINKING FOUNTAIN IN THIS LOCATION AND PROVIDE NEW ADA COMPLIANT DRINKING FOUNTAIN AS SPECIFIED ON SHEET PD.002. THE NEW 3" W, 1/2" AND 3/4" CW TO EXISTING SANITARY SEWER, VENT AND DOMESTIC WATER LINES OF EQUAL SIZE OR GREATER. COORDINATE EXACT CONNECTIONS WITH EXISTING CONDITIONS.
  - ⑦ PIPING SHALL BE ON THE TENANT SIDE OF THE WALL AND NOT PENETRATE INTO THE STAIR WELL.
  - ⑧ PIPING SHALL BE ON THE TENANT SIDE OF THE WALL AND NOT PENETRATE INTO THE RETURN AIR SHAFT.

2 2ND FLOOR PLAN — PLUMBING  
P2.102N 1/8" = 1'-0"

Date	Description
12.15.2017	ISSUE FOR PERMIT AND CONSTRUCTION

Seal / Signature

Project Name  
Unum Workplace Transformation  
- Phase 2 & 3 (HO2 & HO3)

Project Number  
59.6481.003

Description  
2ND FLOOR PLAN - PLUMBING

Scale