

DISPLAY THIS CARD ON PRINCIPAL FRONTAGE OF WORK



CITY OF PORTLAND BUILDING PERMIT



This is to certify that

FOREFRONT PARTNERS I LP

Located at

1 THOMPSONS POINT

PERMIT ID: 2017-01674

ISSUE DATE: 10/27/2017

CBL: 201 A005001

has permission to **Stage set up for event "Otherworld." Setting up 4 stages: 2 8'x8' octagonal; 1 16' x 8' rectangle; 1 24' x 12' x 6 (odd shape). Set up 10/28/17 & Breakdown 10/29/17.**

provided that the person or persons, firm or corporation accepting this permit shall comply with all of the provisions of the Statues of Maine and of the Ordinances of the City of Portland regulating the construction, maintenance and use of the buildings and structures, and of the application on file in the department.

Notification of inspection and written permission procured before this building or part thereof is lathed or otherwise closed-in. 48 hour notice is required.

A final inspection must be completed before this building or part thereof is occupied. If a certificate of occupancy is required, it must be procured prior to occupancy.

/s/ Jason Grant

Fire Official

/s/ Jason Grant

Building Official

**THIS CARD MUST BE POSTED ON THE STREET SIDE OF THE PROPERTY
THERE IS A PENALTY FOR REMOVING THIS CARD**

Approved Property Use - Zoning

Building Inspections

Fire Department

Use Group: A2

Type:

Classification:

Occ load max 2500 people.

Assembly

ENTIRE

ENTIRE

IBC

NFPA 101 CH 13

BUILDING PERMIT INSPECTION PROCEDURES
Please call 874-8703
or email: buildinginspections@portlandmaine.gov

**Check the Status of Permit or Schedule an Inspection at
<http://www.portlandmaine.gov/planning/permitstatus.asp>**

With the issuance of this permit, the owner, builder or their designee is required to provide adequate notice to the City of Portland Inspections Division for the inspections listed below. Appointments must be requested 48 to 72 hours in advance. The inspection date will need to be confirmed by this office.

- **Please read the conditions of approval that are attached to this permit.**
- **Permits expire in 6 months if the project is not started or ceases for 6 months.**
- **If the inspection requirements below are not followed, then additional fees may be incurred due to the issuance of a "Stop Work Order" and subsequent release to continue.**
- **Per Section 107.3.1 of the Maine Uniform Building and Energy Code (MUBEC), one set of printed approved stamped construction documents will be kept at the site of work and open to inspection by building officials.**

REQUIRED INSPECTIONS:

The project cannot move to the next phase prior to the required inspection and approval to continue.

If the permit requires a certificate of occupancy, it must be paid and issued to the owner or designee before the space may be occupied.

City of Portland, Maine - Building or Use Permit		Permit No: 2017-01674	Date Applied For: 10/24/2017	CBL: 201 A005001
389 Congress Street, 04101 Tel: (207) 874-8703, Fax: (207) 874-8716				
Proposed Use: Event Space - Brick South		Proposed Project Description: Stage set up for event "Otherworld." Setting up 4 stages: 2 8'x8' octagonal; 1 16' x 8' rectangle; 1 24' x 12' x 6 (odd shape). Set up 10/28/17 & Breakdown 10/29/17.		
Dept: Zoning	Status: Approved	Reviewer: Ann Machado	Approval Date: 10/26/2017	
Note: B-5				Ok to Issue: <input checked="" type="checkbox"/>
Conditions:				
Dept: Building Inspecti	Status: Approved w/Conditions	Reviewer: Jason Grant	Approval Date: 10/27/2017	
Note:				Ok to Issue: <input checked="" type="checkbox"/>
Conditions:				
1) This permit DOES NOT authorize any construction activities. The tent/stage must be removed at the end of the event.				
Dept: Fire	Status: Approved w/Conditions	Reviewer: Jason Grant	Approval Date: 10/27/2017	
Note:				Ok to Issue: <input checked="" type="checkbox"/>
Conditions:				
1) All fire suppression and detection systems shall be fully operational during the event.				
2) All means of egress to remain accessible at all times.				
3) The event shall comply with 2009 NFPA 101 Life Safety Code chapter 13 for assembly occupancies				