City of Portland, Maine - Building or Use Permit Application 389 Congress Street, 04101, Tel: (207) 874-8703, FAX: 874-8716

Location of Construction:	Owner:		Phone:	Permit No:
27 Eastfield Road Owner Address:	** J0seph Fagone Lessee/Buyer's Name:	Phone:	772–2403 BusinessName:	
	Lessee/Buyer's Name.	rnone.	Businessivaine.	
same as above Contractor Name:	Address:	Phone		Permi Elsswed ISSIFD
The Pool Shed		exton, ME	••	
Past Use:	Proposed Use:	COST OF WOR	K: PERMIT FEE:	200 3 0 164 0
Tust ese.	,	\$ 12,200	\$ 80.00	APR 3 0 1999
SIngle Family	SIngle Family	FIRE DEPT. □ □ I Signature:	Approved INSPECTION: Property of the Company of the	8-3 194-E-006
Proposed Project Description:		Action:	CTIVITIES DISTRICT (2.4). Approved Approved with Conditions: Denied	
In-ground Pool				☐ Flood Zone
		Signature:	Date:	□ Subdivision
Permit Taken By: SP	Date Applied For: 20) April 1999		☐ Site Plan maj ☐minor ☐mm ☐
				Zoning Appeal
 Building permits do not include plumbing, septic or electrical work. Building permits are void if work is not started within six (6) months of the date of issuance. False information may invalidate a building permit and stop all work. 				☐ Miscellaneous ☐ Conditional Use ☐ Interpretation ☐ Approved ☐ Denied
				Historic Preservation Di Not in District or Landmark □ Does Not Require Review □ Requires Review
				Action:
authorized by the owner to make this applied if a permit for work described in the application.	CERTIFICATION rd of the named property, or that the proposed cation as his authorized agent and I agree to ation is issued, I certify that the code official hable hour to enforce the provisions of the co	conform to all applicabl's authorized representat	e laws of this jurisdiction. In addiversity to en	dition, Denied
	20 Apr	i1 1999		
SIGNATURE OF APPLICANT	ADDRESS:	DATE:	PHONE:	
RESPONSIBLE PERSON IN CHARGE OF	WORK TITLE		PHONE:	3
RESTURSIBLE FERSON IN CHARGE OF	WORK, TITLE		HONE.	CEO DISTRICT
WI	hite–Permit Desk Green–Assessor's Ca	anary-D.P.W. Pink-Pu	blic File Ivory Card-Inspect	or L