DISPLAY THIS CARD ON PRINCIPAL FRONTAGE OF WORK OPPOND OF COLSPAND OF C

has permission to **Demolition of first floor bathroom & kitchen-- tearing walls down to studs. No** application for construction has been submitted. Demo only.

provided that the person or persons, firm or corporation accepting this permit shall comply with all of the provisions of the Statutes of Maine and of the Ordinances of the City of Portland regulating the construction, maintenance and use of the buildings and structures, and of the application on file in the department.

Notification of inspection and written permission procured before this building or part thereof is lathed or otherwise closed-in. 48 hour notice is required. A final inspection must be completed before this building or part thereof is occupied. If a certificate of occupancy is required, it must be procured prior to occupancy.

N/A

/s/ Michael Russell, MS, Director

Fire Official

Building Official

THIS CARD MUST BE POSTED ON THE STREET SIDE OF THE PROPERTY THERE IS A PENALTY FOR REMOVING THIS CARD

Approved Property Use - Zoning

Building Inspections

Fire Department

BUILDING PERMIT INSPECTION PROCEDURES Please call 874-8703 or email: buildinginspections@portlandmaine.gov

Check the Status of Permit or Schedule an Inspection at http://www.portlandmaine.gov/planning/permitstatus.asp

With the issuance of this permit, the owner, builder or their designee is required to provide adequate notice to the City of Portland Inspections Division for the inspections listed below. Appointments must be requested 48 to 72 hours in advance. The inspection date will need to be confirmed by this office.

- Please read the conditions of approval that are attached to this permit.
- Permits expire in 6 months if the project is not started or ceases for 6 months.
- If the inspection requirements below are not followed, then additional fees may be incurred due to the issuance of a "Stop Work Order" and subsequent release to continue.
- Per Section 107.3.1 of the Maine Uniform Building and Energy Code (MUBEC), one set of printed approved stamped construction documents will be kept at the site of work and open to inspection by building officials.

REQUIRED INSPECTIONS:

Final Inspection

The project cannot move to the next phase prior to the required inspection and approval to continue.

If the permit requires a certificate of occupancy, it must be paid and issued to the owner or designee before the space may be occupied.

City of Portland, Maine - Building or Use Permit			Permit No:	Date Applied For:	CBL:	
389 Congress Street, 04101 Tel: (207) 874-8703, Fax: (207) 87		4-8716	2017-01969	12/18/2017	118 D001001	
Proposed Use:		Proposed Project Description:				
Т	70 family			athroom & kitchen construction has been		
D	ept: Fast Track Status: Approved w/Conditions Rev	viewer:	Keri Ouellette	Approval Da	te: 12/20/2017	
Note:				(Ok to Issue: 🗹	
Conditions:						
1)	The review of this permit did not include a review or confirmation of the zoning legal use. It is only approving the specific work described in the plans and forms submitted. The current use of the property may be found to be unlawful.					
2)	Separate permits are required for any electrical, plumbing, sprinkler, fire alarm, HVAC systems, heating appliances, including pellet/wood stoves, commercial hood exhaust systems, fire suppression and fuel tanks. Separate plans may need to be submitted for approval as a part of this process.					
3)	This is being issued with the understanding that as a fast track, the owner is responsible for scheduling inspections for the work being done and the inspector may require modifications to the work that has been completed if it does not meet code.					
4)	This approves interior demolition only, no structural work allowed. No other construction activities allowed, including plumbing, electrical and heating without permits or approvals. A separate permit is required for fit-up alterations.					
5)) This permit is being approved on the basis of plans submitted. Any deviations shall require a separate approval before starting that work.					