MATERIAL SCHEDULE

SHERWIN WILLIAMS DURATION OR SIMILAR					PAINT	< PT-2 >
SHERWIN WILLIAMS DURATION OR SIMILAR					PAINT	⟨PT-1⟩
						⟨VB-1⟩
					WOOD BASE	⟨WDB-1⟩
	1				CERAMIC TILE	⟨CT-1⟩
	1	LAMINATE WOOD FLOOR			WOOD FLOOR	<u> </u>
NOTES	SIZE	SPECIFICATION	MANUFACTURER	FINISH	TYPE/ LOCATION	

MILLWORK/CABINET SCHEDULE

2	2	NO
SHAPE	SHAPE	SHAPE, APPROX SIZE (W X D X H) & FEATURES
1	1	FRONT
ı	ı	LEFT
ı	ı	RIGHT
I	ı	REAR
I	I	DOORS

								FRAME		HARD-	
	LOCATION	WIDTH x HEIGHT THICKNESS	THICKNESS	MATERIAL	TYPE	GLAZING	FINISH	MATERIAL	THRESHOLD	Ü	ADDITIONAL NOTES
301/1	KNEEWALL DOOR	1'-10"X2'-10"	1"	WOOD	≻	1	PAINT	WOOD			EXISTING
301/2	KNEEWALL DOOR	1'-10"X2'-10"	1"	WOOD	>	ı	PAINT	WOOD			EXISTING
302/1	BATHROOM	2'-6"\(\chi^2 - 8"\)	1 3/8"	WOOD	В	15 LITE	PAINT	WOOD			REUSED ORIGINAL DOOR HUNG ON SLIDING HARDWARE
302/2	KNEEWALL DOOR	1'-10"X2'-10"	1,	WOOD	>	ı	PAINT	WOOD			EXISTING
303/1	BATHROOM	2'-6"X6'-8"	1 3/8"	WOOD	В	15 LITE	PAINT	WOOD			REUSED ORIGINAL DOOR HUNG ON SLIDING HARDWARE
303/2	KNEEWALL DOOR	1'-10"X2'-10"	1"	WOOD	٨	1	PAINT	WOOD			NEW - SIMPLE ATTIC ACCESS DOOR

INTERIOR DOOR SCHEDULE

							FRAME		HARD-	
LOCATION	WIDTH × HEIGHT THICKNESS MATERIAL	THICKNESS	MATERIAL	TYPE	GLAZING	FINISH	MATERIAL	THRESHOLD		ADDITIONAL NOTES
KNEEWALL DOOR	1'-10"X2'-10"	1"	WOOD	Α	-	TNIA	DOOM			EXISTING
KNEEWALL DOOR	1'-10"X2'-10"	1,	WOOD	Þ	ı	PAINT	WOOD			EXISTING
BATHROOM	2'-6"X6'-8"	1 3/8"	WOOD	В	15 LITE	PAINT	MOOD			REUSED ORIGINAL DOOR HUNG ON SLIDING
KNEEWALL DOOR	1'-10"X2'-10"	1"	WOOD	A	_	PAINT	DOOM			EXISTING
BATHROOM	2'-6"X6'-8"	1 3/8"	WOOD	В	15 LITE	PAINT	MOOD			REUSED ORIGINAL DOOR HUNG ON SLIDING
KNEEWALL DOOR	1'-10"X2'-10"	1"	WOOD	Α	_	PAINT	WOOD			NEW - SIMPLE ATTIC ACCESS DOOR

SCHEDULES 88 FESSENDEN STREET 08/28/16

NO WINDOWS SATISFY BEDROOM EGRESS REQUIREMENTS, BUT NO BEDROOM IS BEING CREATED AS PART OF THIS PROJECT. ROOM 301 TO BE GENERAL USE, NOT A BEDROOM.

<u>WINDOW NOTES</u>
ALL WINDOWS ARE EXISTING AND NO WORK TO EXISTING WINDOWS AS A PART OF THIS PROJECT.

3RD FLOOR AND GARAGE ALTERATIONS

PORTLAND, ME