

Inspection Services
Michael J. Nugent
Manager

Department of Urban Development
Joseph E. Gray, Jr.
Director

CITY OF PORTLAND
SECOND NOTICE OF VIOLATION
BILLING NOTIFICATION

September 28, 2000

Lindsay Lawrence
105 Noyes Street
Portland, Maine 04103

RE: 105 Noyes Street (082 -B-008)

Hand Delivery

Dear Lindsay Lawrence,

An evaluation of your property at 105 Noyes Street on September 28, 2000 revealed that the structure remains non-compliant with Article V. The Housing Code of the City of Portland Code of Ordinances. The following is a list of the violations and the referenced Code sections.

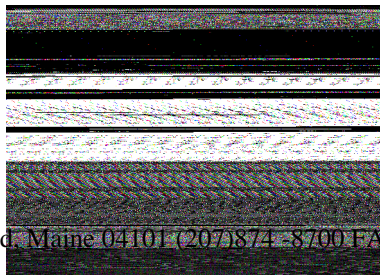
- 6-108.1 - Exterior - various locations - holes and rot in roof of main house
- 6-108.1 - Exterior - various locations - extensive rot and dilapidation of building
- 6-108.4 - Exterior - front porch - severe dilapidated and sagging
- 6-108.4 - Exterior - front porch - extensive rot of structural members
- 6-114.2 - Interior - no central heating system available

This is a **SECOND** notice of violation pursuant to Section 6 -118 of the Code. All referenced violations shall be corrected within 30 days of the date of this notice. A reinspection of the premises will occur on October 30, 2000 at which time compliance will be required. Failure to comply will result in this office referring the matter to the City of Portland Corporation Counsel for legal action and possible civil penalties, as provided for in Section 1-15 of the Code in Title 30 -A M.R.S.A. ss4452.

Please be advised that because this is the second inspection and there are repeat violations, Section 6.2 of the code requires that you pay a \$75.00 re-inspection fee. This must be paid prior to October 30, 2000. Failure to pay the assessed fee within 30 days shall cause the City of Portland to assess a lien against the property pursuant to Section 1 -16 of the Code. Please feel free to contact me at 874 -8706, if you wish to discuss the matter or have any questions.

Sincerely,

Tammy Munson
Code Enforcement Officer/ Field



Supervisor