

General Building Permit Application

If you or the property owner owes real estate or personal property taxes or user charges on any property within the City, payment arrangements must be made before permits of any kind are accepted.

Address/Location of Construction:	249 St. John Street	Floor
Total Square Footage of Proposed Struc	eture:	
Tax Assessor's Chart, Block & Lot Chart# Block# Lot# 64 D	Applicant Name:  Address Omar Omar  I Ral Oak Orive City, State & Zip S. Artland Mt 04106	Telephone: 207-II8-2479 Email:
Lessee/Owner Name : (if different than applicant) Address: Duc Ho	Contractor Name: (if different from Applicant) Address:	Cost Of Work: \$ 475 C of O Fee: \$
City, State & Zip: 17 Allen Ave 5. Aurthord ME Telephone & E-mail: (207) 409-5524	City, State & Zip: Telephone & E-mail:	Historic Rev \$ NA  I'otal Fees: \$
Current use (i.e. single family)  If vacant, what was the previous use?  Proposed Specific use:		(coffee shop)
Who should we contact when the permit is r		
Address:   Red Oak City, State & Zip: South Portla E-mail Address: NA	Drive #18 NE 04106	· · · · · · · · · · · · · · · · · · ·
Telephone: 207-318-24 Please submit all of the information	outlined on the applicable checklist nautomatic permit denial.	. Failure to do so
n order to be sure the City fully understance of the content of th	ation prior to the issuance of a permit. For other applications visit the Inspecti ections Division office, room 315 City Hall	or further information or to ons Division on-line at or call 874-8703.
hereby certify that I am the Owner of recorroposed work and that I have been authorized agree to conform to all applicable laws of application is issued, I certify that the Code areas covered by this permit at any reasonable	ed by the owner to make this application a this jurisdiction. In addition, if a permit Official's authorized representative shall h	s his/her authorized agent. It for work described in this save the authority to enter all
Signaturet MM MM	Date: 6	14-13
This is not a named to your may	not command ANV work until the nemnit	in langed