

# ELECTRICAL PERMIT

## City of Portland, Me.



To the Chief Electrical Inspector, Portland Maine:  
 The undersigned hereby applies for a permit to make electrical installations  
 in accordance with the laws of Maine, the City of Portland Electrical Ordinance,  
 National Electrical Code and the following specifications:

Date 2/12/98Permit # 3695LOCATION: 126 Danforth (44-B-43) 3rd FloorOWNER Rena Wynn

ADDRESS \_\_\_\_\_

								TOTAL EACH FEE		
<b>OUTLETS</b>		Telephone		Data		CATV			.20	
	16	Receptacles	13	Switches	3	Smoke Detector		32	.20	
<b>FIBER OPTICS</b>									15.00	
<b>FIXTURES</b>	6	incandescent		fluorescent				6	.20	
		fluorescent strip							.20	
<b>SERVICES</b>		Overhead				TTL AMPS TO	800		15.00	
		Underground					800		15.00	
<b>Temporary Service</b>		Overhead				AMPS OVER	800		25.00	
		Underground					800		25.00	
<b>METERS</b>		(number of)							1.00	
<b>MOTORS</b>		(number of)							2.00	
<b>RESID/COM</b>		Electric units							1.00	
<b>HEATING</b>		oil/gas units		Interior		Exterior			5.00	
<b>APPLIANCES</b>		Ranges		Cook Tops		Wall Ovens			2.00	
Insta-Hot		Water heaters		Fans	2	Dryers		2	2.00	
Disposals		Dishwasher		Compactors		Others (denote)			2.00	
<b>MISC. (number of)</b>		Air Cond/win							3.00	
		Air Cond/cent				Pools			10.00	
		HVAC		EMS		Thermostat			5.00	
		Signs							10.00	
		Alarms/res							5.00	
		Alarms/com							15.00	
		Heavy Duty(CRKT)							2.00	
		Circus/Carnv							25.00	
	XX	Alterations						X	5.00	
		Fire Repairs							15.00	
		E Lights							1.00	
		E Generators							20.00	
<b>PANELS</b>		Service		Remote		Main			4.00	
<b>TRANSFORMER</b>		0-25 Kva							5.00	
		25-200 Kva							8.00	
		Over 200 Kva							10.00	
								TOTAL AMOUNT DUE		
								<b>MINIMUM FEE/COMMERCIAL 35.00</b>	<b>MINIMUM FEE 25.00</b>	<b>35.00</b>

INSPECTION: Will be ready 2/23 2:00 pm or will call \_\_\_\_\_CONTRACTORS NAME John Perry ElecMASTER LIC. # 3695ADDRESS 381 Danforth St, Portland, ME 04102

LIMITED LIC. # \_\_\_\_\_

TELEPHONE 773-5824SIGNATURE OF CONTRACTOR \_\_\_\_\_  
