

### DOOR AND FRAME SCHEDULE

NO.	ROOM	DOOR			FRAME			FIRE Lmb	Bll	RATING	NOTES
		Type	M	H	Type	Head	jamb				
002	ELEV HALL RM 002	STL	1	9'-0" TYP	A	---	---	---	---	1/2	---
10	LOBBY	ND	1	9'-0" TYP	A	---	---	---	---	1/2	---
06	STOR 06	ND	4	2'-4" TYP	A	---	---	---	---	1/2	---
202	EXIST RECEPTION	STL	4	6'-0" TYP	C	---	---	---	---	1/2	---
204	BREAK ROOM	ND	2	9'-0" TYP	A	---	---	---	---	1/2	---
205	VEST. 205	ND	2	9'-0" TYP	A	---	---	---	---	1/2	---
301	UNFINISHED SPACE 301	STL	2	9'-0" TYP	A	---	---	---	---	48 MIN	---
302	STAR 302	ND	2	9'-0" TYP	A	---	---	---	---	1/2	---
303	UNFINISHED SPACE 303	ND	2	9'-0" TYP	A	---	---	---	---	1/2	---
304	HALL 304	ND	2	9'-0" TYP	A	---	---	---	---	1/2	---
305	TOILET RM 305	ND	1	9'-0" TYP	A	---	---	---	---	1/2	---
306	TOILET RM 306	ND	1	9'-0" TYP	A	---	---	---	---	1/2	---
401	UNFINISHED SPACE 401	STL	3	9'-0" TYP	A	---	---	---	---	1/2	---
403	TOILET RM 403	ND	1	9'-0" TYP	A	---	---	---	---	1/2	---
001	SERVICE CENTER	---	---	---	---	---	---	---	---	NA	GATE BY MILLWORK SUB

### ROOM FINISH SCHEDULE

ROOM NO.	ROOM NAME	Walls			Floors		Material	Base	NOTES
		N	S	E	W	F			
001	PRINTING CENTER	P	P	P	P	EXIST	EXIST	PAINT	
002	ELEV HALL	P	P	P	P	EXIST	EXIST	PAINT	
02	ELEV STAIR LOBBY	P	P	P	P	EXIST	EXIST	PAINT	
04	PRINTING CENTER	P	P	P	P	EXIST	EXIST	PAINT	
05	STOR	P	P	P	P	PATCH TO MATCH	---	PAINT	
06	STOR	P	P	P	P	PATCH TO MATCH	---	PAINT	
07	CONF ROOM	P	P	P	P	PATCH TO MATCH	---	PAINT	
201	EXIST RECEPTION	P	P	P	P	EXIST	EXIST	PAINT	
202	CONF ROOM	P	P	P	P	PATCH TO MATCH	---	PAINT	
204	BREAK ROOM	P	P	P	P	EXIST	EXIST	PAINT	
205	VEST.	P	P	P	P	EXIST	EXIST	PAINT	
206	ADJVN	P	P	P	P	EXIST	EXIST	PAINT	
209	CORR	P	P	P	P	EXIST	EXIST	PAINT	
301	UNFINISHED SPACE	---	---	---	---	---	---	EXISTING TO REMAIN	
302	STAR	P	P	P	P	EXIST	EXIST	PAINT	
303	UNFINISHED SPACE	---	---	---	---	---	---	EXISTING TO REMAIN	
304	TOILET RM	P	P	P	P	EXIST	EXIST	PAINT	
305	TOILET RM	P	P	P	P	EXIST	EXIST	PAINT	
401	UNFINISHED SPACE	---	---	---	---	---	---	EXISTING TO REMAIN	
402	STAIR	P	P	P	P	EXIST	EXIST	PAINT	
403	TOILET RM	P	P	P	P	EXIST	EXIST	PAINT	

