PLUMBING AF	Department of Health and Human Services Division of Environmental Health						
PROPERTY ADDRESS  Town or Plantation  Street			PORTLAND PERMIT # 9703 . TOWN COPY				
Boyside Mershard Asocieties  Last: First:			PORTLAND PERMIT # 9793 TOWN COPY Date Permit   8   00				
Applicant Name:  Mailing Address of Owner/Applicant (If Different)  Applicant Name:  MUH; Spec Name:  Applicant Name:  MUH; Spec			26 16 1				
Owner/Applica I certify that the information submitte knowledge and understand that any Pluribing Inspectors to deny a Perm	Caution: Inspection Required  I have inspected the installation authorized above and found it to be in compliance with the Maine Plumbing Rules.						
Signature of Owner/App	Local Plumbing Inspector Signature Date Approved						
		PERMIT	INFORM	MATION			
This Application is for Type of Structure 1			To Be Served:		Plumbing To Be Installed By:		
1. NEW PLUMBING 2. RELOCATED PLUMBING 3. MULTIPLE FAMILY DWELLI 4. OTHER - SPECIFY			OBILE HOME	ILE HOME 2. □ OIL BURNERMAN			
Hook-Up & Piping Relocation  Maximum of 1 Hook-Up		Number	Column 2 Number Type of Fixture			Column 1 Type of Fixture	
HOOK-UP: to public sewer in those cases where the connection is not regulated and inspected by the local Sanitary District.  OR  HOOK-UP: to an existing subsurface wastewater disposal system.  PIPING RELOCATION: of sanitary lines, drains, and piping without new fixtures.		/ Ho	Hosebibb / Sillcock			Bathtub (and Shower)	
			inal	DEPT. OF BUI	PORTLAND,	Sink	
			inking Fountain direct Waste	JA	1 0 2	Wash Basin Water Closet (Toilet)	
			ter Treatment Softer	1 1 " "	-CEIVA	Clothes Washer	
			ease / Oil Separ of Drain	alor		Dish Washer  Garbage Disposal	
YOR		Bio	Bidet			Laundry Tub	
TRANSFER FEE [\$6.00]		Oth	Other:			Water Heater	
			Fixtures (Subtotal) Column 2			Fixtures (Subtotal) Column 1	
	EDULE FEE	(0)	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	Fixtures (Subtotal) Column 2 Total Fixtures Fixture Fee Transfer Fee			
Page 1 of 1 HHE-211 Rev. 08/05			TOWN COPY			Hook-Up & Relocation Fee Permit Fee (Total)	