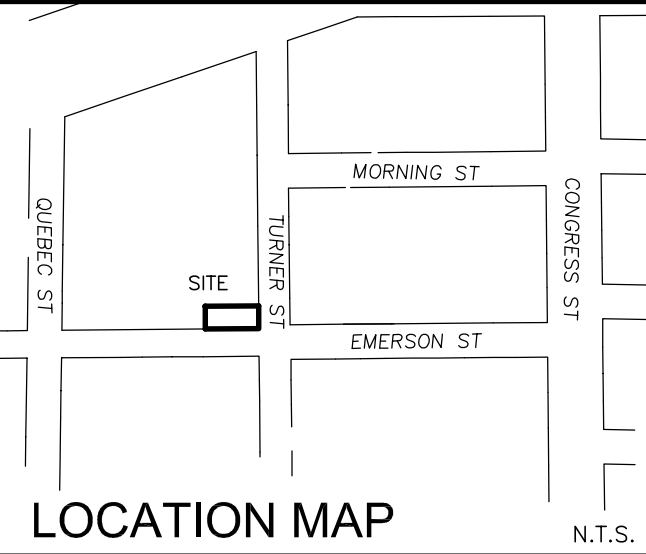


LEGEND

- CAPPED IRON ROD SET
- IRON PIPE OR ROD FOUND
- MONUMENT FOUND
- UTILITY POLE
- MANHOLE
- ⊠ EM/GM ELECTRIC/GAS METER SIGN
- ⊕ CATCH BASIN
- ⊕ HYDRANT
- ⊕ WATER VALVE OR SHUTOFF
- ⊕ GAS VALVE
- X — FENCE
- CURB
- OVERHEAD WIRES
- W — WATER LINE
- G — GAS LINE
- SS — SANITARY SEWER
- N/F NOW OR FORMERLY
- 000/000 DEED BOOK AND PAGE
- L/S LANDSCAPED AREA
- ⊙ DECIDUOUS TREE



LOT SIZE: 2,536 S.F.

EXISTING FOOTPRINT STRUCTURES:

HOUSE:	836 S.F.
GARAGE:	546 S.F.
PORCH:	210 S.F.
TOTAL:	1,592 S.F. 63.0%

EXISTING FOOTPRINT:

DRIVEWAY, STEPS AND WALKS:	300 S.F. 12%
YARD:	632 S.F. 25%

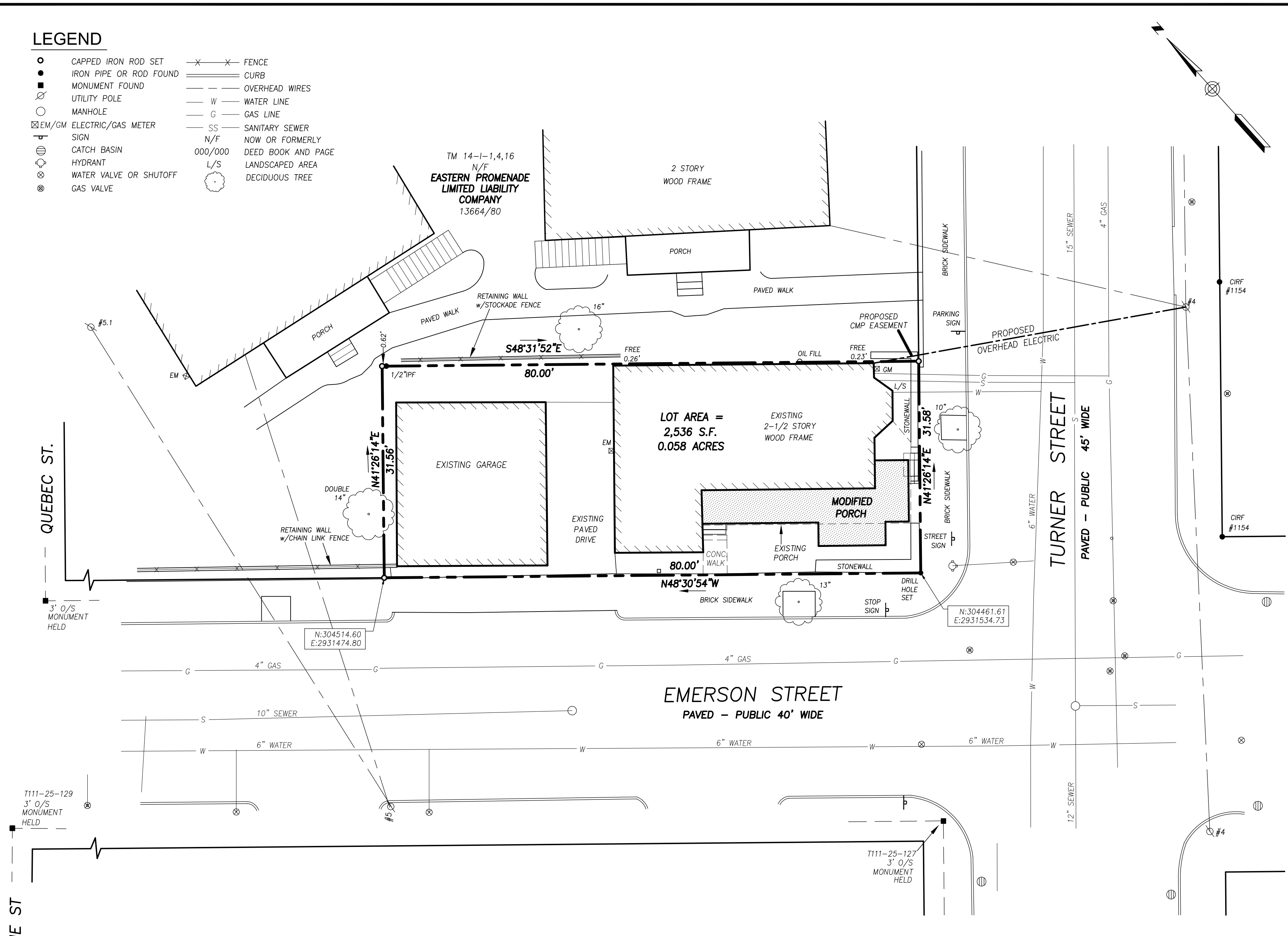
LOT SIZE: 2,536 S.F.

PROPOSED FOOTPRINT STRUCTURES:

HOUSE:	836 S.F.
PORCH (RECONFIGURED):	210 S.F.
TOTAL:	1,592 S.F. 63.0%

PROPOSED FOOTPRINT:

DRIVEWAY, STEPS AND WALKS:	315 S.F. 13%
YARD:	506 S.F. 20%

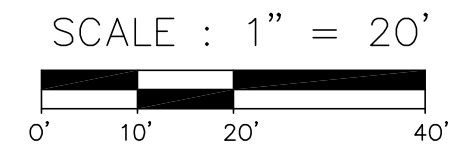


PLAN REFERENCES

- "LAND TITLE SURVEY MADE FOR EASTERN PROMENADE LIMITED LIABILITY COMPANY" MARCH 4, 1998, REVISED THRU MARCH 10, 1998 BY OWEN HASKELL, INC.
- "STANDARD BOUNDARY SURVEY ON QUEBEC, EMERSON & TURNER STREET, PORTLAND, MAINE MADE FOR JOHN QUIRK" OCT. 14, 1994 BY OWEN HASKELL, INC.
- "BOUNDARY SURVEY AT 29 EMERSON STREET, PORTLAND, MAINE MADE FOR RECORD OWNERS SADHBH NEILAN & WENDY L. GRAHAM" OCT. 29, 2015 BY OWEN HASKELL, INC.

GENERAL NOTES

- OWNER OF RECORD: CHARLTON S. SMITH
33 TURNER STREET, PORTLAND, MAINE
TAX MAP 14 BLOCK 1 LOT 10
C.C.R.D. BOOK 33004 PAGE 132
- BEARINGS ARE BASED ON MAINE STATE PLANE COORDINATE SYSTEM MAINE WEST NAD 83. CITY POINTS T111-25-127 N: 304431.8800 E:2931512.4900 & T111-25-129 N:304776.3700, E:2931122.9100 USED.
- THE PROPERTY IS LOCATED IN THE CITY OF PORTLAND RESIDENTIAL R6 ZONE.



SITE PLAN
AT
33 TURNER STREET, PORTLAND, MAINE
MADE FOR RECORD OWNER
CHARLTON SMITH
33 TURNER STREET, PORTLAND, MAINE

OWEN HASKELL, INC.
390 U.S. ROUTE ONE, FALMOUTH, ME 04105 (207) 774-0424
PROFESSIONAL LAND SURVEYORS

Drwn By	EB	Date	DEC. 11, 2017	Job No.	2017-072P
Trace By	JLW	Scale	1" = 10'	Drwg. No.	1
Check By	JWS				
Book No	FILE				