Portland, Maine



Yes. Life's good here.

Permitting and Inspections Department Michael A. Russell, MS, Director

FAST TRACK ELIGIBLE PROJECTS SCHEDULE A

(Please note: The appropriate Submission Checklist and General Building Permit Application must be submitted with any Fast Track application.)

	☐ One/t ☐ One/t		, spa, or ho stair, or po	ot tub. orch. sorv struc	ture less than		th any Fast Track applicatior
	one:	and zone?	O Yes	⊙ No		This information may h	a found on the city's
	Stream protection zone? Historic district? Flood zone (if known)?		O Yes O No O Yes O No O Yes O No		This information may be found on the city's online map portal at: http://click.portlandmaine.gov/gisportal/		
1.	Setbac	ks to project:				Proposed Project	Ordinance Requiremen
	a.	Front				1	or amarice requirement
	b.	Rear					-
	C.	Left side					
	d.	Right side					
	e.	Side street					
	f. Other structures (for pools only)						
2.	Lot cov	coverage or impervious surface coverage (total after project):					
3.	Landsc	caped open space (R-6 zone only):					
4.	Height	t of structure:					
5. For fences only:							
	a. Distance from fence to street line					2 4	
	b. Height of fence within 25 feet of street line none						
	C.	Height of fence more th	an 25 fee	t from str	eet line	8' replacement	6'
I certify that (all of the following must be initialed for this application to be accepted): Initials							
	 I am the owner or authorized owner's agent of the property listed below. 						DSH
 I am aware that this application will not be reviewed for determination of the zoning legal use and the use may not be in compliance with City records. I assume responsibility for compliance with all applicable codes, bylaws, rules and regulations. I assume responsibility for scheduling inspections of the work as required, and 						DSH	
						DSH	
	agree that the inspector may require modifications to the work completed if it does not meet applicable codes.						DSH
		ress: 80 Vesper St, #1					
Print Name: Dexter and Carol Holt Date: 5/17/2017						7	